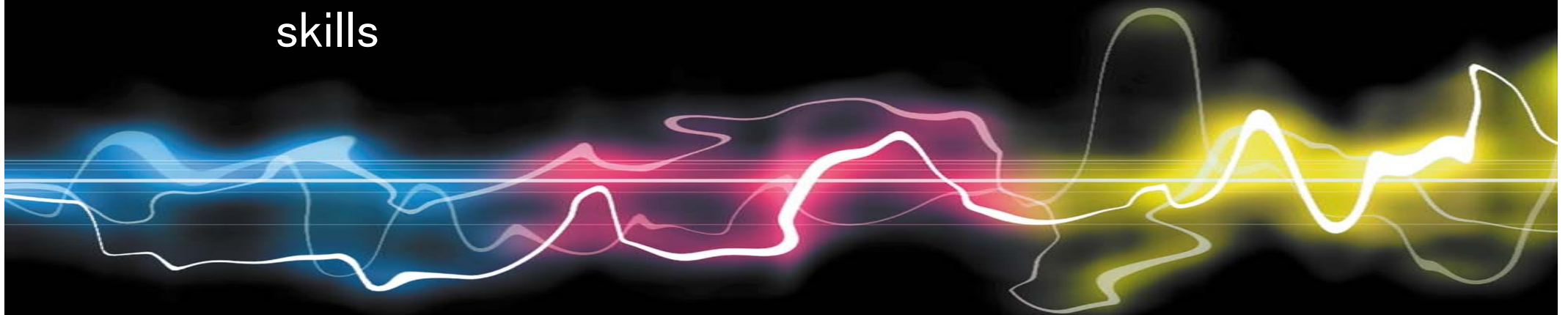


L2 – the Learning to Learn programme

WHAT IS L2?

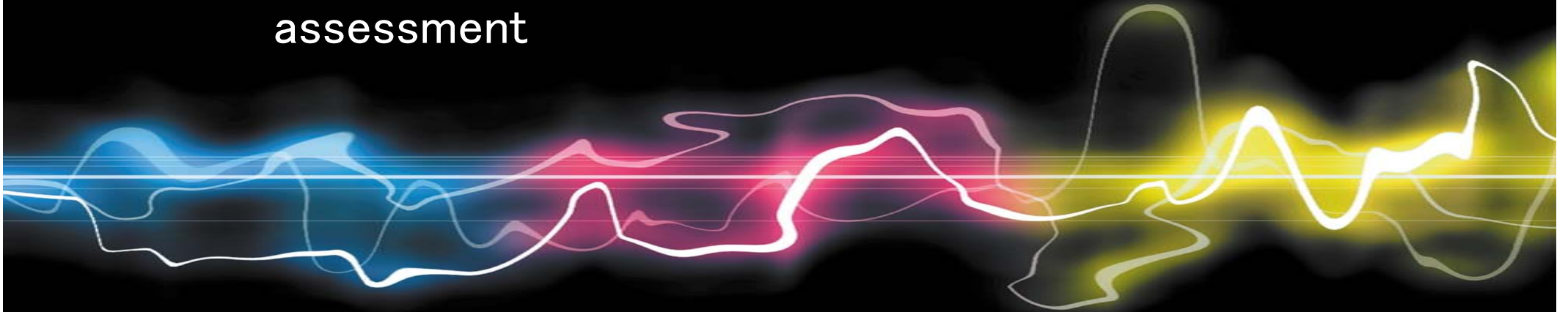
- a three year Learning to Learn programme
- 60 hours of classroom lessons for each of the three years
- customisable for 11–16 year olds
- exciting, interactive learning experiences which build independent learning
- written to develop learner knowledge, attributes and skills



L2 – the Learning to Learn programme

WHAT ARE THE BENEFITS FOR STUDENTS?

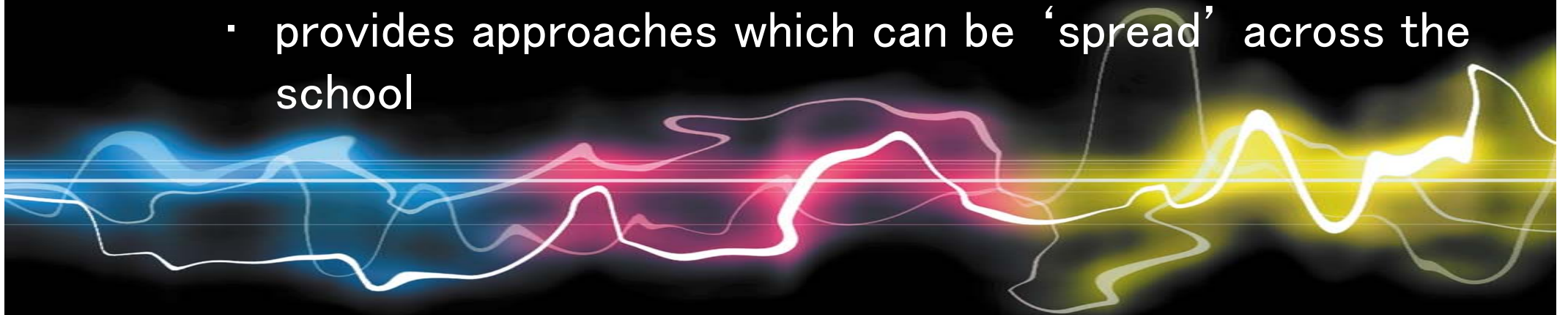
- moves them from dependence towards independence
- Is motivational
- provides transferable study and thinking skills
- helps improve collaborative team problem solving
- fosters an appreciation of what ‘good learning’ looks like
- builds a specific vocabulary for learning and assessment



L2 – the Learning to Learn programme


WHAT ARE THE BENEFITS FOR STAFF?

- no further preparation required
- encourages a positive, engaging and carefully structured approach to learning
- loads in opportunities for purposeful dialogue with students around learning and motivation to learn
- develops an appreciation of problem-solving, assessment for learning and ‘styles’
- provides approaches which can be ‘spread’ across the school



L2 – the Learning to Learn programme

WHAT DO YOU GET?

- over 200 separate resources in each year
 - lessons in an electronic platform with one-click hyperlinks to all resources
 - tracking ‘lesson by lesson’ of – assessment for learning, thinking skills and learning preference
 - electronic profilers which guide students through their learning knowledge, attributes and skills
 - detailed explanatory manuals
 - copyright free student Learning Journals, Success Mats, classroom posters, thinking tools and certificates which can be printed by your school
 - optional student motivation and learning days
- 

L2 – the Learning to Learn programme

WHAT'S IN L2?

<p>I Learner – what makes me who I am</p>	<p>Team Learner – solving problems together</p>	<p>21st Century Learner – making sense of it all</p>
<p>Making It Happen – fulfilling my potential</p>	<p>Global hero – solving the problems of a shrinking planet</p>	<p>Can science save us – answering the big questions</p>
<p>Express Myself – unleashing my Creativity</p>	<p>My World – participant or spectator?</p>	<p>21st Century Researcher – separating the facts from the fiction</p>

L2 – the Learning to Learn programme

HOW DOES IT WORK?

- lessons are progressively more demanding
- methods develop learner awareness of process
- makes learning itself the focus of learning
- fosters transfer of knowledge, attributes and skills into and across other subject areas
- builds independence in learners
- personalised Profiling which
 - gives students specific guidance
 - sets personal goals
 - develops vocabulary



L2 – the Learning to Learn programme

WHY IS IT SPECIAL?

- based on a model of learning which can be shared and understood by all students and staff
- identifies and develops individual learner Knowledge, Attributes and Skills
- personalised Profiling which supports goal setting
- electronic or paper formats
- built in progression over three years
- over 200 electronic resources
- develops thinking about learning across the school



L2 – the Learning to Learn programme

WHAT WOULD A LESSON CONTAIN?

- connection activity, shared outcomes, challenge, demonstration and de-brief
- Team Learner Module covers 20 topics including:
 - what is a team?
 - can you judge success?
 - how to become a great learner
 - what roles are there in teams?
 - how do you problem solve together?
 - how can you best support each other?
 - putting your team to the test
 - learning from success and from failure



L2 – the Learning to Learn programme

WHAT DOES IT COST?

- complete year one package for £1,750
- no additional student fees or licence costs
- product is yours to keep
- continuity guaranteed – years two and three guaranteed at no more than year one price when available
- profilers can be bought separately
- training can be ‘bought in’ if required
- optional student motivation and learning skills days can be ‘bought in’

